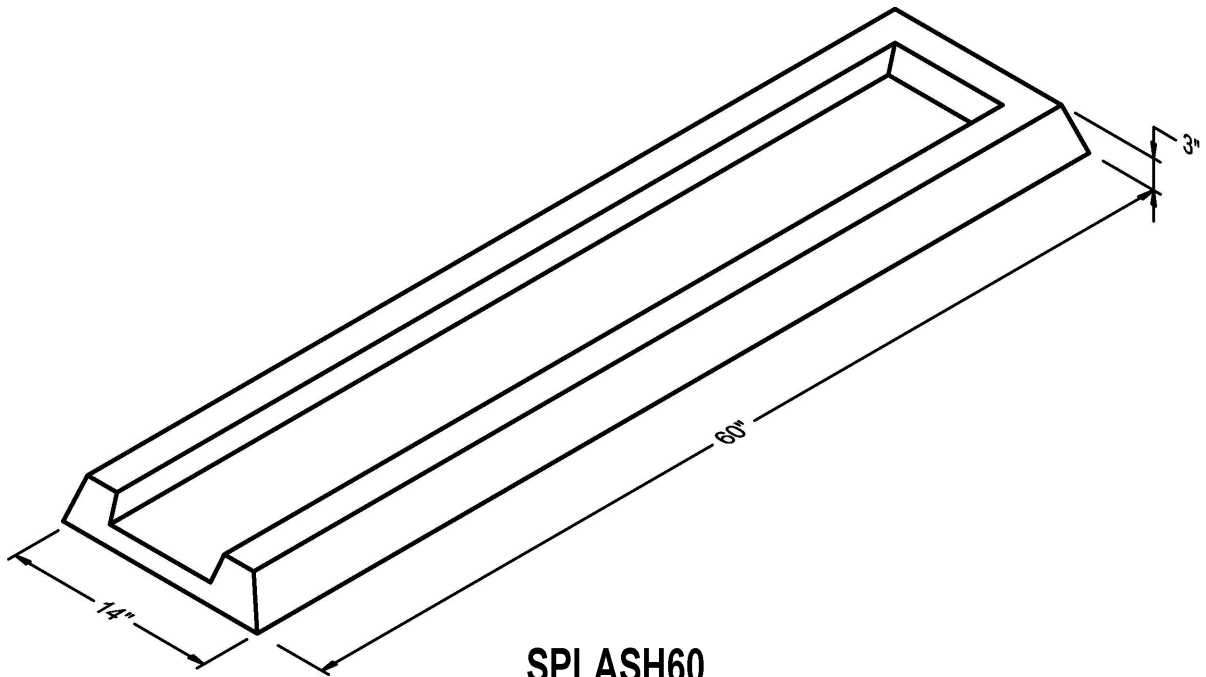


SPLASH32



SPLASH60